



Information Security: An Overview



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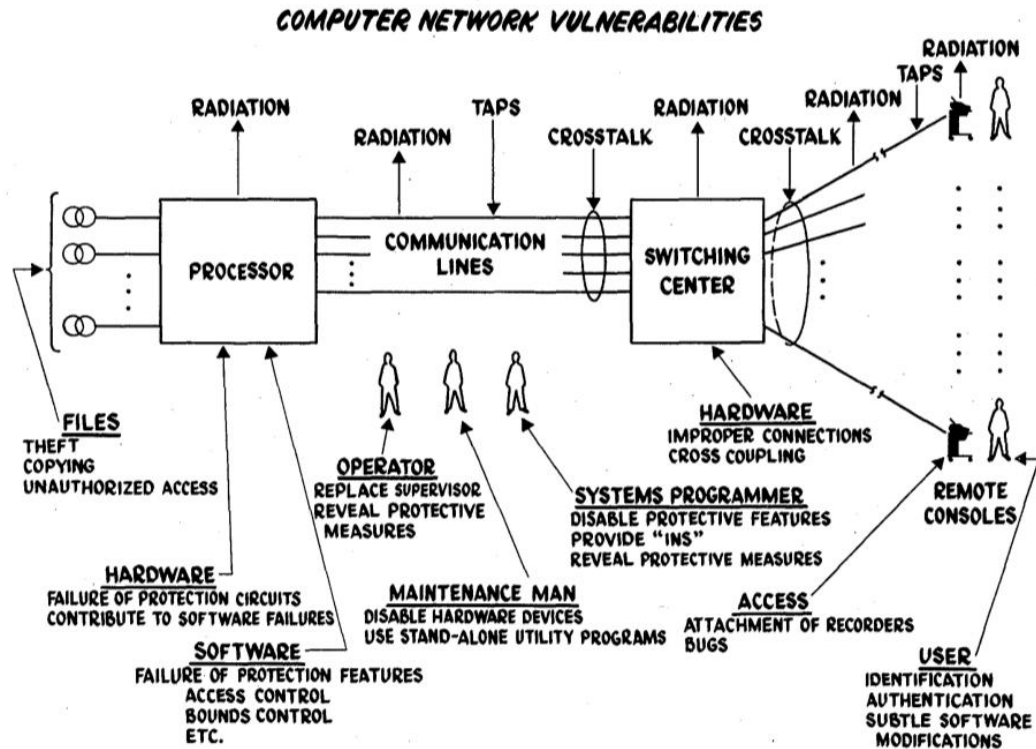
Outline

“A problem well put is half solved”

---- John Dewey (1859-1952)

- History
- Definition and important concepts
- Security design principles
- Conclusion

Information Security Origin



- Rand Report R-609 (Willis Ware 1970) lays technical foundations
- “arguably” started computer security field
 - with Anderson Report-1972

Information Security History

40 years and counting



1970s

- mainframes
- multi-user
- multi-level policies
- access control
- encryption (DES, public-key)
-

1980s

- PCs
- single-user
- applications
- little security
- viruses (research to wild)

1990s

- Internet
- connected PCs
- web and browser
- remote attacks (DOS attacks)
- network security

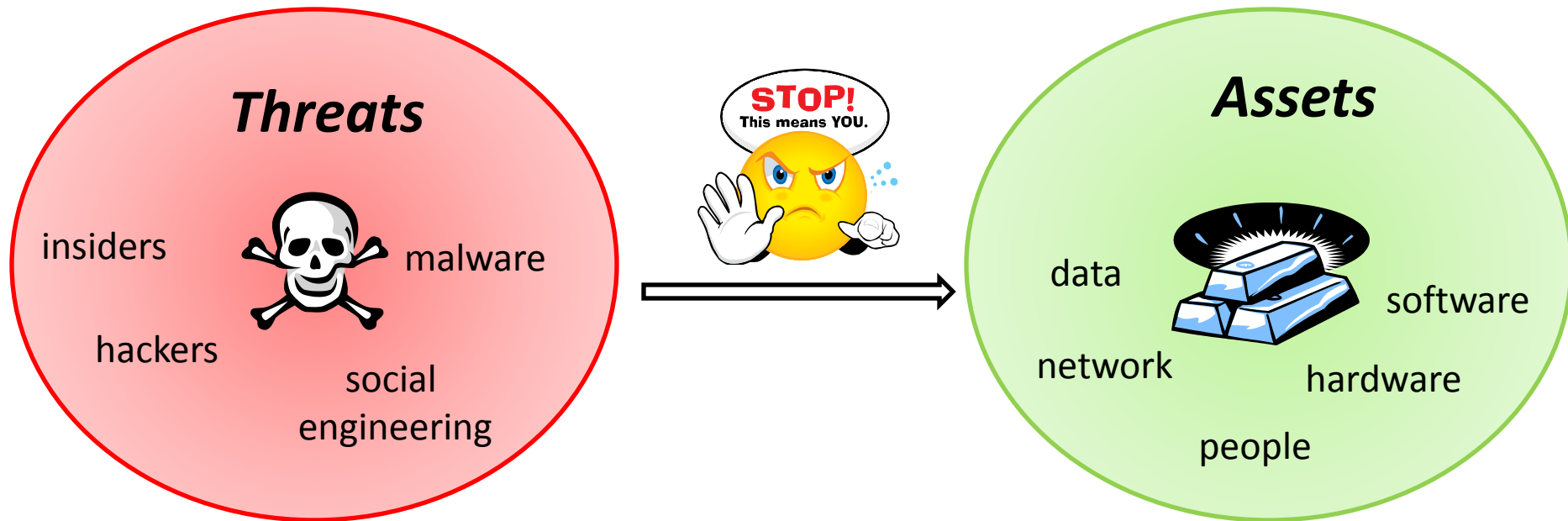
2000s

- Web
- server-side
- user base
- applications (airlines, banks)
- web attacks (SQL injection, cross-scripting)

???

What is Information Security?

“The protection of information and information systems from unauthorized access, use, disclosure, disruption, modification, or destruction” — *Glossary of Key Information Security Terms (NIST 2011)*



Why Information Security?

Information Value

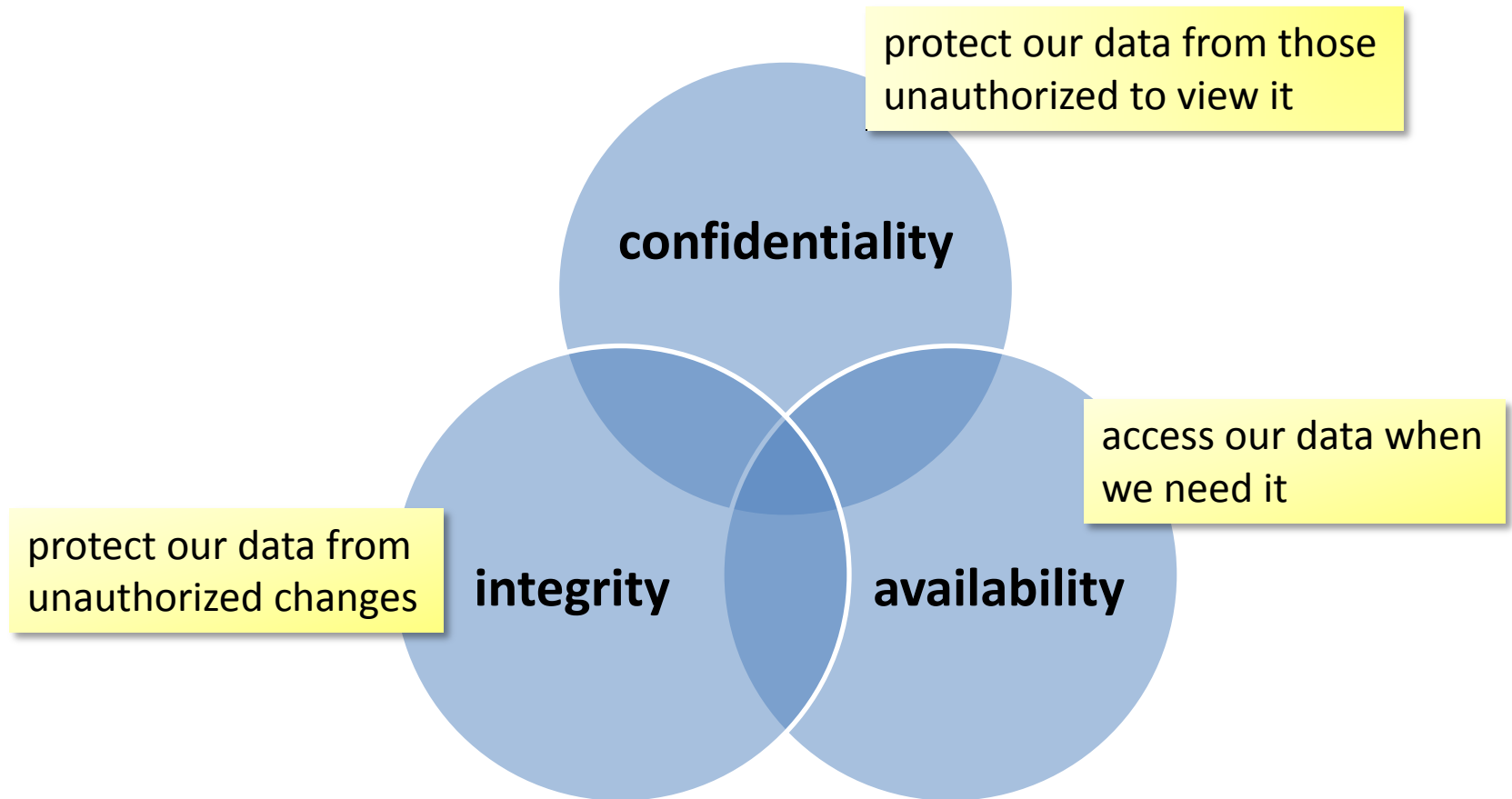
information is an important strategic and operational asset for most organization

- hardware, software, network, and even people may be replaced

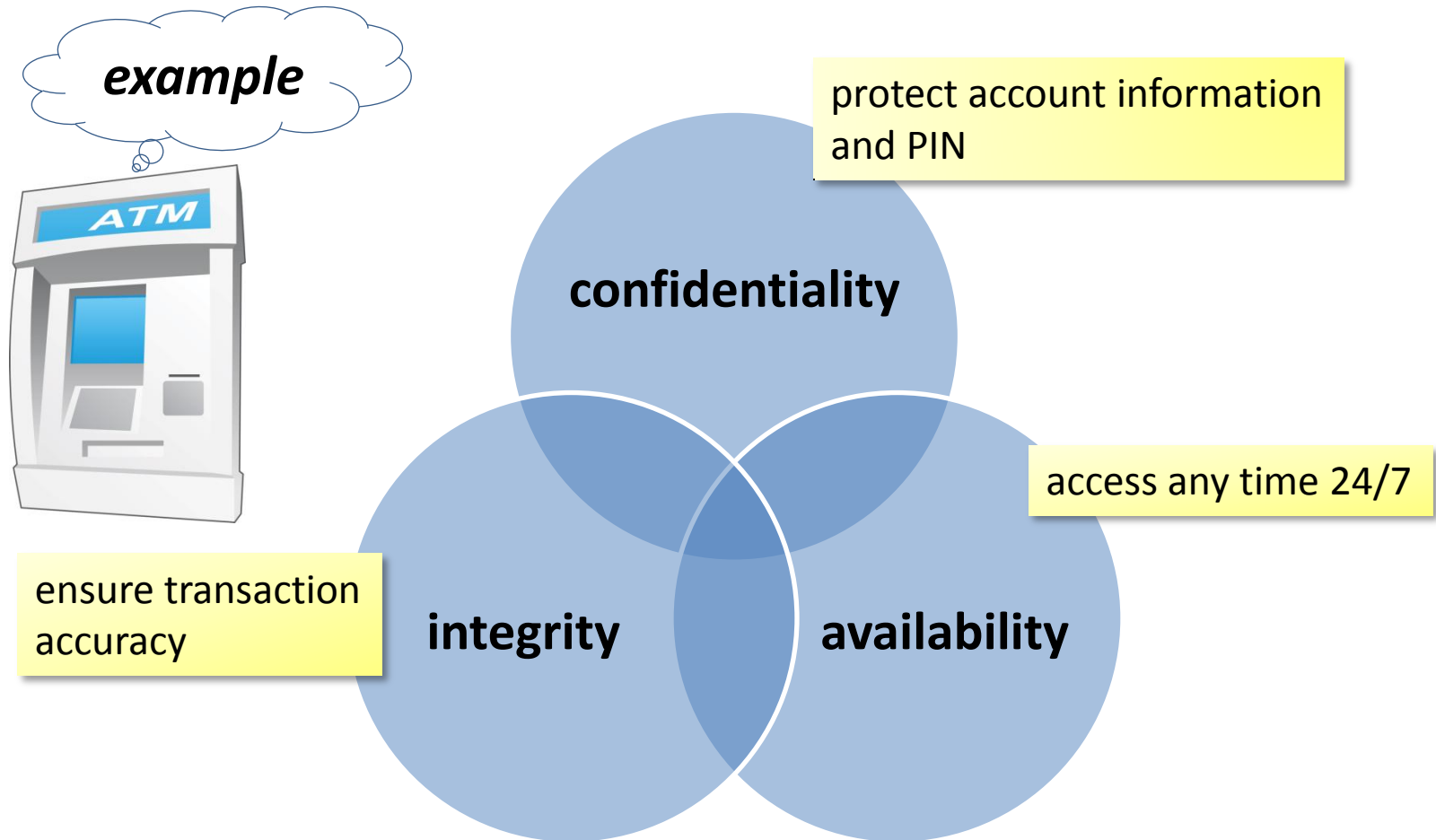
Breaches Consequences

information leak/change/damage can be costly or even disastrous

Information Security Goals



Information Security Goals



Information vs. Data

- **Data** represents information, while **information** is the (subjective) interpretation of data
- protecting information is replaced by the more straightforward task of controlling access to data
- information may be leaked
 - covert channels
 - inference

Information vs. Data

again

example



ensure transaction accuracy

integrity

confidentiality

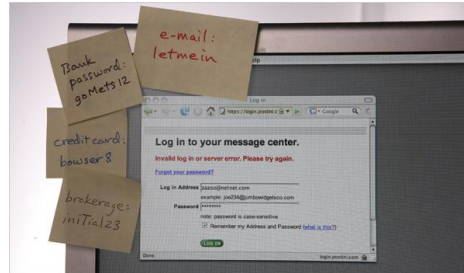
availability

protect account information and PIN

Data: Number
information: PIN

access any time 24/7

Security Design Principles



usability

security must be user-friendly to end users and admin



open design

Security should not depend on secrecy of design or implementation



simplicity

Keep it as simple as possible

more

Security Design Principles

- Saltzer and Schroeder. "The protection of information in computer systems." (1975)
- Principles
 1. Least Privilege
 2. Fail-Safe Defaults
 3. Economy of Mechanism
 4. Complete Mediation
 5. Open Design
 6. Separation of Privilege
 7. Least Common Mechanism
 8. Psychological Acceptability



Conclusion

Bad News

- Security often not a primary consideration
 - performance and usability come first
- Many attacks are not technical in nature
 - Phishing, social engineering, etc.

Better News

- lots of defense mechanisms exist
- understanding technology limitations is important!
 - “If you think technology can solve your security problems, then you don't understand the problems and you don't understand the technology.” ... Bruce Schneier

Thank you